${\bf Subclasses} \to {\bf Relations}$

Three approaches:

1. Object-oriented: each entity is in one class. Create a relation for each class, with all the attributes for that class.

• Don't forget inherited attributes.

- E/R style: an entity is in a network of classes related by isa. Create one relation for each E.S.
 - ✤ An entity is represented in the relation for each subclass to which it belongs.
 - Relation has only the attributes attached to that E.S. + key.
- 3. Use nulls. Create one relation for the root class or root E.S., with all attributes found anywhere in its network of subclasses.
 - Put NULL in attributes not relevant to a given entity.



OO-Style



Beers

name	manf	color	
SummerBrew	Pete's	dark	
Ales			

E/R Style

name	manf	
Bud	A.B.	
SummerBrew	Pete's	
Beers		
name	color	
SummerBrew	dark	
	•	



Using Nulls

	name	manf	color	
	Bud SummerBrew	A.B. Pete's	NULL dark	
Beers				

Functional Dependencies

 $X \rightarrow A =$ assertion about a relation R that whenever two tuples agree on all the attributes of X, then they must also agree on attribute A.

• Important as a constraint on the data that may appear within a relation.

 \clubsuit Schema-level control of data.

• Mathematical tool for explaining the process of "normalization" — vital for redesigning database schemas when original design has certain flaws.

Drinkers(<u>name</u>, addr, <u>beersLiked</u>, manf, favoriteBeer)

name	addr	beersLiked	manf	favoriteBeer
Janeway	Voyager	Bud	A.B.	WickedAle
Janeway	Voyager	WickedAle	Pete's	WickedAle
Spock	Enterprise	Bud	A.B.	Bud

- Reasonable FD's to assert:
- $1. \quad \texttt{name} \to \texttt{addr}$
- $2. \quad \texttt{name} \to \texttt{favoriteBeer}$
- $3. \quad \texttt{beersLiked} \to \texttt{manf}$
- Note: These happen to imply the underlined key, but the FD's give more detail than the mere assertion of a key.

• Key (in general) functionally determines all attributes. In our example:

name beersLiked \rightarrow addr favoriteBeer beerManf

- Shorthand: combine FD's with common left side by concatenating their right sides.
- When FD's are *not* of the form Key \rightarrow other attribute(s), then there is typically an attempt to "cram" too much into one relation.
- Sometimes, several attributes jointly determine another attribute, although neither does by itself. Example:

beer bar \rightarrow price

Formal Notion of Key

K is a key for relation R if:

- 1. $K \rightarrow$ all attributes of R.
- 2. For no proper subset of K is (1) true.
- If K at least satisfies (1), then K is a *superkey*.

FD Conventions

- X, etc., represent sets of attributes; A etc., represent single attributes.
- No set formers in FD's, e.g., ABC instead of $\{A, B, C\}$.

Drinkers(<u>name</u>, addr, <u>beersLiked</u>, manf, favoriteBeer)

• {name, beersLiked} FD's all attributes, as seen.

Shows {name, beersLiked} is a superkey.

- name \rightarrow beersLiked is false, so name not a superkey.
- beersLiked \rightarrow name also false, so beersLiked not a superkey.
- Thus, {name, beersLiked} is a key.
- No other keys in this example.
 - Neither name nor beersLiked is on the right of any observed FD, so they must be part of any superkey.

Who Determines Keys/FD's?

- We could define a relation schema by simply giving a single key K.
 - Then the only FD's asserted are that $K \to A$ for every attribute A.
- Or, we could assert some FD's and *deduce* one or more keys by the formal definition.
 - E/R diagram implies FD's by key declarations and many-one relationship declarations.
- Rule of thumb: FD's either come from keyness, many-1 relationship, or from physics.
 - E.g., "no two courses can meet in the same room at the same time" yields room time \rightarrow course.

Normalization

Goal = BCNF = Boyce-Codd Normal Form = all FD's follow from the fact "key \rightarrow everything."

- Formally, R is in BCNF if every nontrivial FD for R, say $X \to A$, has X a superkey.
 - "Nontrivial" = right-side attribute not in left side.

Why?

- 1. Guarantees no redundancy due to FD's.
- 2. Guarantees no update anomalies = one occurrence of a fact is updated, not all.
- 3. Guarantees no deletion anomalies = valid fact is lost when tuple is deleted.

Example of Problems

Drinkers(<u>name</u>, addr, <u>beersLiked</u>, manf, favoriteBeer)

name	addr	beersLiked	manf	favoriteBeer
Janeway	Voyager	Bud	A.B.	WickedAle
Janeway	???	WickedAle	Pete's	???
Spock	Enterprise	Bud	???	Bud

FD's:

- $1. \quad \texttt{name} \to \texttt{addr}$
- $2. \quad \texttt{name} \to \texttt{favoriteBeer}$
- $3. \quad \texttt{beersLiked} \to \texttt{manf}$
- ???'s are redundant, since we can figure them out from the FD's.
- Update anomalies: If Janeway gets transferred to the *Intrepid*, will we change addr in each of her tuples?
- Deletion anomalies: If nobody likes Bud, we lose track of Bud's manufacturer.

Each of the given FD's is a BCNF violation:

- Key = {name, beersLiked}
 - Each of the given FD's has a left side a proper subset of the key.

Another Example

Beers(<u>name</u>, manf, manfAddr).

- $FD's = name \rightarrow manf, manf \rightarrow manfAddr.$
- Only key is name.

Inferring FD's

And this is important because . . .

• When we talk about improving relational designs, we often need to ask "does this FD hold in this relation?"

Given FD's $X1 \rightarrow A1, X2 \rightarrow A2 \cdots Xn \rightarrow An$, does FD $Y \rightarrow B$ necessarily hold in the same relation?

• Start by assuming two tuples agree in Y. Use given FD's to infer other attributes on which they must agree. If B is among them, then yes, else no.

Algorithm

Define $Y^+ = closure$ of Y:

- Basis: $Y^+ := Y$.
- Induction: If $X \subseteq Y^+$, and $X \to A$ is a given FD, then add A to Y^+ .



• End when Y^+ cannot be changed. Then Y functionally determines all members of Y^+ , and no other attributes.

- $A \to B, BC \to D.$
- $A^+ = AB$.
- $C^+ = C$.
- $(AC)^+ = ABCD.$



• Thus, AC is a key.